Core System

General Game Atmosphere

* Voxel Graphics (maybe?)
* written in Java with LWJGL and OpenGL 3.2 Core (for better performance and Mac version)
* self-drawn assets and graphics
* sounds from [freesound.org](http://freesound.org) etc.
* has some randomly generated stuff (random level structure?)
* strongly influenced by Atheism
* highly critical against religious topics
* fun-based, **fictional**
* does **not** take itself seriously

Story (for later)

< to be filled in >